

After-Effects Fundamentals

Course Outline

Course Objective

After-Effects is an Adobe program which provides video editing and visual effects tools to create professional work! In this course students will explore motion graphics, tracking, keying and compositing with After-Effects as you learn the skills of post production video editing.

Agenda

1. Getting comfortable with the Workflow
 - a. Create a project and import footage
 - b. Create a composition with layers
 - c. Add effects and modify an individual layer's properties
 - d. Preview your work
 - e. Optimize work speed and system performance in After Effects

2. Creating Animations Using Effects and Presets
 - a. Use Adobe Bridge to import footage
 - b. Create a new composition
 - c. Work with layers imported from Illustrator
 - d. Apply effects to individual or multiple layers
 - e. Apply presets to make animations easier
 - f. Preview the effects you've just added
 - g. Work with transparency

3. Animating Text
 - a. Learn about text layers
 - b. Create and format point text
 - c. Use scale keyframes
 - d. Use parenting in animations
 - e. Adjust text opacity during animations
 - f. Animate a non-text layer along a motion path
 - g. Add motion blur to your composition

4. Working with Shape Layers
 - a. Add in a shape layer
 - b. Create your own custom shapes
 - c. Incorporate video and audio layers
 - d. Add a title bar

5. Animate a Multimedia Presentation
 - a. Use parenting to animate scenery
 - b. Adjust anchor points
 - c. Mask a video using vector shapes
 - d. Animate extra elements
 - e. Apply effects to layers
 - f. Create a fully animated slide show
 - g. Add in audio

6. Animating Layers
 - a. Simulate lighting changes
 - b. Create movement in the scenery with animations
 - c. Create a track matte
 - d. Work with shadows
 - e. Retime a composition

7. Working with Masks
 - a. About Masks
 - b. Creating a mask with the pen tool
 - c. Editing a mask
 - d. Feathering the edges of a mask
 - e. Replacing the content of the mask
 - f. Adding a reflection
 - g. Creating a vignette
 - h. Adjusting the color

8. Using the Puppet Tools
 - a. Add Deform pins
 - b. Define overlaps
 - c. Animate pin positions
 - d. Record your animations

9. Color Correction in After Effects
 - a. Fine tune the color balance
 - b. Change the background
 - c. Remove elements
 - d. Use the Photo Filter effect to warm colors

Course Length: 2 Day

Prerequisite: Windows and Mouse Skills